

DRIVING INSTRUCTOR: _____

DRIVING PROGRESS REPORT <i>1= Poor; 2=Fair; 3=Good; Skill Level 1-7 (Easy to Difficult)</i>										
SKILL			Level	SKILL			Level			
Hand Over Hand Steering- <i>slippage</i>	1	2	3	1	accelerator/brake Pedal Control	1	2	3	1	
Speed Limit- <i>slow/fast/following</i>	1	2	3	1	Center Lane Driving- <i>grip hard/soft</i>	1	2	3	1	
Stop Signs- <i>full stop/rolling stop/limit line</i>	1	2	3	1	Stop Sign Observation- <i>turn head Y/N</i>	1	2	3	1	
Stop Sign Negotiation- <i>no pause/hesitate</i>	1	2	3	1	Traffic- <i>right-of-way/yield right of way</i>	1	2	3	1	
Turn Signal- <i>too early/too late</i>	1	2	3	1	Attention- <i>signs/reaction/pedestrian</i>	1	2	3	1	
Left Turn- <i>speed/observe/lane/enter</i>	1	2	3	2	Lane Change Verifications- <i>blind spot/mirrors</i>	1	2	3	2	
Lane Change- <i>signal/speed/zipper/smooth</i>	1	2	3	2	Right Turn- <i>speed/observe/lane</i>	1	2	3	3	
Sharp Angled Right Turn- <i>speed/control</i>	1	2	3	3	Slow Speed Maneuver Theory	1	2	3	4	
Curb Parking- <i>12" or 1' /far/ hit</i>	1	2	3	4	Hill Parking- <i>uphill/downhill/start/yield</i>	1	2	3	4	
U-Turn- <i>signal/verify/control</i>	1	2	3	4	Turnabout- <i>signal/verifications/direction</i>	1	2	3	4	
3 Point Turn/K-Turn- <i>signal/verify/gears</i>	1	2	3	4	*Perpendicular Parking- <i>accuracy/speed</i>	1	2	3	5	
*Angular Parking- <i>accuracy/speed</i>	1	2	3	5	Highway Driving- <i>flow/speed/merge/exit</i>	1	2	3	6	
Winding/Curve Roads- <i>understeer/oversteer</i>	1	2	3	6	Parallel Parking- <i>signal/curb/spacing</i>	1	2	3	7	
Defensive Driving- <i>IPDE Process/Judgement</i>	1	2	3	x	Road Test Practice	Ready/Not Ready			Final	
IPDE Process = Identify, Predict, Decide, Execute Wheel Position: 10 and 2 o'clock; 9 and 3 o'clock; 8 and 4 o'clock.										
DETAILED ANALYSIS REPORT <i>1= Poor; 2=Good</i>										
TURNS	LEFT	RIGHT	UPHILL	PARK	START	DOWNHILL	PARK	START		
Traffic Check	1	2	Signal	1	2	Signal	1	2		
Signal- <i>early/late</i>	1	2	Mirrors	1	2	Mirrors	1	2		
Dedicated Lane	0	1	2	Shoulder Check	1	2	Shoulder Check	1	2	
Deceleration/Braking	1	2	Curb Distance	0	1	2	Curb Distance	0	1	2
Stop Line	1	2	Away (<i>Left</i>)	1	2	Towards (<i>Right</i>)	1	2		
Point of No Return	0	1	2	0	Neutral	1	2	0		
Complex (<i>Inner/Outer</i>)	0	1	2	0	1	2	Parking Brake	1	2	
Shoulder Check	1	2	Park/Drive	1	2	Park/Drive	1	2		
Pedestrian Yield	1	2	Yield	0	1	2	Yield	0	1	2
Vehicle Yield	1	2	STOP SIGN			TRAFFIC				
Protected Turn	0	1	2	0	1	2	Limit Line	1	2	
Attention/Reaction	1	2	Complete Stop	1	2	Intersection Observation	1	2		
Acceleration/Speed	1	2	Observation	1	2	Yield at Crosswalk	1	2		
Steering Control	1	2	Yield	1	2	Speed	1	2		
Turning Lane	1	2	Negotiation	1	2	Following Distance	1	2		
Overall and Safety	1	2	Smoothness	1	2	Dutch Reach- <i>Vehicle Exit</i>	1	2		
Uphill/Downhill Procedures: 1. Pull Over by signaling, mirrors, shoulder check. 12 inches or 1 foot from curb. 2. Uphill -Turn wheels away from Curb (<i>Left</i>). Hint: "Up, Up, and Away." Downhill -Turn wheels towards curb (<i>Right</i>). 3. Shift to Neutral and let it touch the curb. 4. Apply Parking Brake (emergency brake or hand brake) and shift to Park . 5. To go, steer wheels away from curb, signal, mirrors, shoulder check and yield when pulling out.										